

What should I have at the end of the unit?

Below are all the items you should have at the end of this section of your coursework.

1 P,M	<ul style="list-style-type: none"> • Student will need to explain the production process - Planning/conceptualization • Design • Creation • Implementation • Testing • Review and evaluation <p>You need to make sure you have explained each and how the process works together.</p>	
2	Definition of interactive media authoring	
3	List of tools used for media authoring	
4	Definitions of tools used for media authoring	
5	Explanation of the principles of design	
6		
7	Document comparing and contrasting at least 4 different interactive media authoring products from at least two different formats.	
8	Explanation of how the principles of design related to the 4 different products you compared and contrasted.	
9 P,M,D	Explanation of the benefits different formats which can be used to deliver interactive authoring products. (Formats includes web, CD-ROM/DVD, kiosks, interactive TV, mobile devices)	
10	Explanation of the drawbacks different formats which can be used to deliver interactive authoring products. (Formats includes web, CD-ROM/DVD, kiosks, interactive TV, mobile devices)	